11391 - CMPT 220L - 201

Software Development 1

Tuesdays, 6:30 – 9:00pm, in HC 2017
Laboratory on Wednesdays, on-line

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This syllabus is subject to changes during the semester.

Course Description: Software development is programming a computer to do specific tasks, but it also involves documenting, testing, and fixing bugs. This course continues a disciplined approach to the craft of software development using Java. As a student, you will learn to design, develop, test, debug, and document a program with good coding style. This will help you to form a foundation for further studies in computer science.

Prerequisite(s):
- CMPT 120 – Introduction to Programming
This course requires proficiency in some of the basic areas of mathematics such as arithmetic and algebra. Please make sure you feel confident in all these subjects prior to starting this course.

Note(s): From time to time, you will be submitting some of your Java programs to Kattis Judge (https://open.kattis.com). You need to create an account there at the beginning of the course.

Credit Hours: 4

Textbooks: Y. D. Liang, Introduction to Java Programming, Comprehensive Ver., 10th Ed.¹
M. A. Weiss, Data Structures and Algorithm Analysis in Java, 3rd Edition.

The professor also recommends the following books for further reference:

¹There are other versions out there of this text; however, you are responsible to match exercises to the correct one that was assigned for you to solve.
Further online resources include:
- iLearn http://ilearn.marist.edu for keeping records of assignment grades.
- Project submission guidelines for this course:
  http://www.reev.us/cmpt220s17t/project_submission.html
- Coding style guidelines for this course:
  http://www.reev.us/cmpt220s17t/style.html
- A “how to” guide to use the command line (or “shell”):
  http://www.reev.us/cmpt220s17t/shell.html
- The official Java reference (from Oracle):
  http://docs.oracle.com/javase/tutorial/collections/TOC.html

Course Objectives:
At the completion of this course, students will be able to:
1) Further know software development as both art and science.[1,2]
2) Understand and correctly use linear data structures.[1,2]
3) Correctly use the core tenets of Object-oriented programming.[1,2]
4) Believe in the nature of objects as consisting of data and methods.[1,2]
5) Design and implement classes for problem solving.[1,2]
6) Enjoy declaring and manipulating arrays.[1,2]
7) Embrace the opportunity to develop a complex system over the course of the semester
   where you have to either live with your prior mistakes and shortcuts or go back and fix
   them. (Either will teach the student a valuable lesson).[1,2]
8) Practice finding some answers for themselves, because capable problem solvers never stop
   learning.[1,2]

Grade Distribution
Grades will be assigned based on the following breakdown:

<table>
<thead>
<tr>
<th>Component</th>
<th>Percentage</th>
</tr>
</thead>
<tbody>
<tr>
<td>Homework and Labs</td>
<td>40%</td>
</tr>
<tr>
<td>Projects</td>
<td>20%</td>
</tr>
<tr>
<td>Midterm exam</td>
<td>20%</td>
</tr>
<tr>
<td>Final exam</td>
<td>20%</td>
</tr>
</tbody>
</table>

Important: Each lab not completed by the end of the semester will result in a drop of one letter grade. For example, if you would have received a 'B', but you did not complete two of the projects, then your letter grade will be a 'D'.

This course also involves a quiz for each day of class. Such quizzes will be either given in printed form, or will be made available on iLearn and you should take them and answer them electronically on iLearn. The quizzes are not directly counting toward your grade (see percentages above), but they will count as extra knowledge toward your course preparation. The main idea of the quizzes is that they will help you prepare for the tests, and the accuracy with which you answer them will give you an idea of the grade you could expect in your tests (mid-term or final). To prepare for the quizzes and the class, you must do the required reading indicated in the tentative course outline for that week, and you must be making timely progress toward your assigned homework, labs, and projects. That is all you need to be successful in each quiz.

2Numbers in square brackets indicate the specific goals of the Department of Computing Technology that are being fulfilled.
Letter Grade Distribution
Final letter grades will be assigned at the discretion of the instructor, but here is a minimum guideline for letter grades:

- \( \geq 95.00 \) A
- 90.00 - 94.99 A-
- 87.00 - 89.99 B+
- 83.00 - 86.99 B
- 80.00 - 82.99 B-
- 77.00 - 79.99 C+
- 73.00 - 76.99 C
- 70.00 - 72.99 C-
- 65.00 - 69.99 D+
- 60.00 - 66.99 D
- \( \leq 59.99 \) F

Not sure if this course is right for you?
Quite honestly, this is a difficult course. My recommendation is to attend lectures, write Java programs, study hard, code some more, start projects early, and seek help from the professor when you need it. If this is something you are committed to, this course might be right for you.

Course Policies:

- **General**
  - The class website contains the official course information (reev.us/cmpt220s17t). Please check it regularly for updates.
  - All work in this course is strictly individual, unless the instructor explicitly states otherwise. While discussion of course material is encouraged, collaboration on assignments is not allowed. Collaboration includes (but is not limited to) discussing with anyone (other than the professor) anything that is specific to completing an assignment. You are encouraged to discuss the course material with the professor, preferably in office hours, and also by email.
  - Bring any grading correction requests to your professor’s attention within 2 weeks of receiving the grade or before the end of the semester, whichever comes first.

- **Grades**
  - Grades in the C range represent performance that **meets expectations**; Grades in the B range represent performance that is **substantially better** than the expectations; Grades in the A range represent work that is **excellent**.
  - Grades will be maintained in the LMS course shell. Students are responsible for tracking their progress by referring to the online gradebook.

- **Attendance and Absences**
  - Attendance is expected and will be taken each class. You are allowed to miss 1 class during the semester without penalty. Any further absences will result in point and/or grade deductions.
  - A total of 3 absences will automatically cause an F grade.
  - Students are responsible for all missed work, regardless of the reason for absence. It is also the absentee’s responsibility to get all missing notes or materials.
Academic Honesty

Introduction
In addition to skills and knowledge, Marist College aims to teach students appropriate Ethical and Professional Standards of Conduct. The Academic Honesty Policy exists to inform students and Faculty of their obligations in upholding the highest standards of professional and ethical integrity. All student work is subject to the Academic Honesty Policy. Professional and Academic practice provides guidance about how to properly cite, reference, and attribute the intellectual property of others. Any attempt to deceive a faculty member or to help another student to do so will be considered a violation of this standard.

Instructor’s Intended Purpose
The student’s work must match the instructor’s intended purpose for an assignment. While the instructor will establish the intent of an assignment, each student must clarify outstanding questions of that intent for a given assignment.

Unauthorized/Excessive Assistance
The student may not give or get any unauthorized or excessive assistance in the preparation of any work.

Authorship
The student must clearly establish authorship of a work. Referenced work must be clearly documented, cited, and attributed, regardless of media or distribution. Even in the case of work licensed as public domain or Copyleft, (See: http://creativecommons.org/) the student must provide attribution of that work in order to uphold the standards of intent and authorship.

Declaration
Online submission of, or placing one’s name on an exam, assignment, or any course document is a statement of academic honor that the student has not received or given inappropriate assistance in completing it and that the student has complied with the Academic Honesty Policy in that work.

Consequences
An instructor may impose a sanction on the student that varies depending upon the instructor’s evaluation of the nature and gravity of the offense. Possible sanctions include but are not limited to, the following: (1) Require the student to redo the assignment; (2) Require the student to complete another assignment; (3) Assign a grade of zero to the assignment; (4) Assign a final grade of “F” for the course; and (5) Notify the Dean of the School of Computer Science and Mathematics about the issue. A student may appeal these decisions according to the Academic Grievance Procedure. (See the relevant section in the Student Handbook.) Multiple violations of this policy will result in a referral to the Conduct Review Board for possible additional sanctions.

To Conclude
Dr. Rivas takes academic honesty very seriously, after all, he also teaches Ethics. Many studies, including one by Sheilah Maramark and Mindi Barth Maline have suggested that “some students cheat because of ignorance, uncertainty, or confusion regarding what behaviors constitute dishonesty” (Maramark and Maline, Issues in Education: Academic Dishonesty Among College Students, U.S. Department of Education, Office of Research, August 1993, page 5). In an effort to reduce misunderstandings, here is a minimal list of activities that will be considered cheating in this class:

• Using a source other than the optional course textbooks, the course website, or your professor to obtain credit for any assignment.
• Copying another student’s work. Simply looking over someone else’s source code is copying.
• Providing your work for another student to copy.
• Collaboration on any assignment, unless the work is explicitly given as collaborative work. Any discussion of an assignment or project is considered collaboration.
• Plagiarism.
• Studying tests or using assignments from previous semesters.
• Providing someone with tests or assignments from previous semesters.
• Turning in someone else’s work as your own work.
• Giving test questions to students in another class.
• Reviewing previous copies of the instructor’s tests without permission from the instructor.

Data for Research Disclosure:
Any and all results of in-class and out-of-class assignments and examinations are data sources for research and may be used in published research. All such use will always be anonymous.

How to Contact The Professor
Dr. Rivas’ office number is 3003 at the Hancock Center, and office hours are:
• Tuesdays 11:00 AM - 12:15 PM
• Wednesdays 3:30 PM - 4:45 PM
• Thursdays 5:00 PM - 6:15 PM
He is glad to talk to students during and outside of office hours. If you can’t come to his office hour, please make an appointment for another time, or just stop by. If you are going to stop by it is a good idea to check his schedule at http://www.reev.us/#schedule and call first to make sure he is there; the number is (845) 575 3000 extension 2086.

If you need additional help, or have issues with the pre-requisites of the class, there are private tutors available at the student’s expense at Marist’s Academic Learning Center (find out more here http://www.marist.edu/academics/alc/tutoring.html.

Note: Any student who needs learning accommodations should inform Dr. Rivas immediately at the beginning of the semester. The student is responsible for obtaining appropriate documentation and information regarding needed accommodations from the Office of Special Services in Donnellley 226 (or online here http://www.marist.edu/specialservices) and providing it to the professor early in the semester.

Tentative Course Outline:
The weekly coverage might change as it depends on the progress of the class. However, you must keep up with all the assignments. The full tentative course outline is shown in the page that follows.
<table>
<thead>
<tr>
<th>Week</th>
<th>Date</th>
<th>Content</th>
</tr>
</thead>
</table>
| 1    | 1/16 – 1/20 | - Introduction to Java.  
- Reading assignment: *Chapters 1 and 2*.  
- Homework 0, Project 0, and Lab 1 assigned. |
| 2    | 1/23 – 1/27 | - Selections, Math, Chars, and Strings.  
- Reading assignment: *Chapters 3 and 4*.  
- Lab 2 assigned. |
- Reading assignment: *Chapters 5 and 6.1-6.7*.  
- Lab 3 assigned. |
| 4    | 2/6 – 2/10 | - Functional Programming: Scope, Abstraction, and Arrays.  
- Reading assignment: *Chapters 6.8-6.11 and 7.1-7.9*.  
- Project 1 and Lab 4 assigned. Project 2 - proposal due. |
| 5    | 2/13 – 2/17 | - Array-Based Algorithms and Multidimensional Arrays.  
- Reading assignment: *Chapter 7.10-7.13 and 8*.  
- Lab 5 assigned. |
| 6    | 2/20 – 2/24 | - Midterm Review.  
- Introduction to Object Oriented Programming.  
- Reading assignment: *Chapter 9*.  
- Lab 6 assigned. |
| 7    | 2/27 – 3/3 | Midterm Exam  
- Abstraction and Encapsulation.  
- Reading assignment: *Chapter 10.1-10.3*. |
| 8    | 3/6 – 3/10 | - Class Relationships and Java Classes.  
- Reading assignment: *Chapter 10.4-10.10*.  
- Lab 7 assigned. |
- Reading assignment: *Chapter 11*.  
- Lab 8 assigned. |
- Reading assignment: *Chapter 12*.  
- Lab 9 assigned. |
|      | 4/3 – 4/7 | No class. Assessment day. |
| 11   | 4/10 – 4/14 | - Interfaces and Abstract Classes.  
- Reading assignment: *Chapter 13*.  
- Lab 10 assigned. Project 2 - milestone due. |
- Reading assignment: *Chapter 14 and Weiss: 1*. |
- Reading assignment: *Chapter 2*. |
| 14   | 5/1 – 5/5 | - Data Structures and Abstract Data Types.  
- Reading assignment: *Chapter 3*. |
|      | 5/8 | Project 2 - writeup due. |
|      | 5/9 | Final Exam at 6:30pm. |